ORGANIZERS

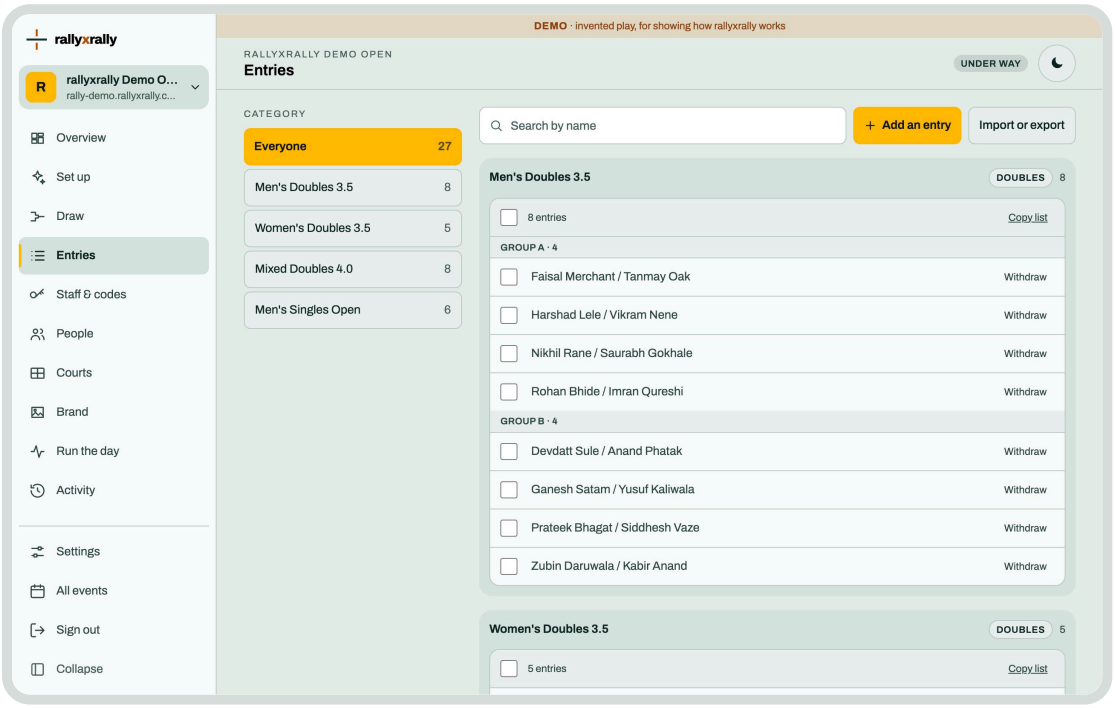
Entries

Add players one at a time, or import a list. Withdraw someone without losing the matches already played.

Updated 24 October 2026 1 min read

Where entries are

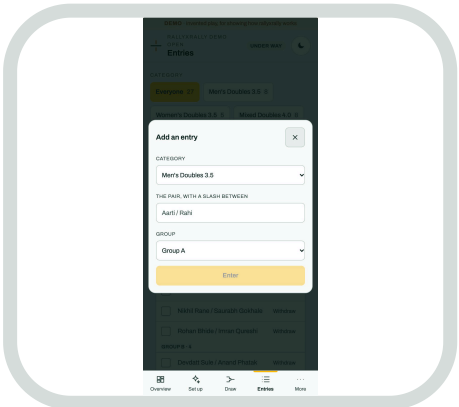
Open **Entries**. The categories run across the top with the number of entries in each. Pick one, or **Everyone**. **Search entries** finds a name.



Entries, by category and group.

Add one

Press **Add an entry**.



One entry.

- **Category**: where it goes.
- **The pair, with a slash between**: `Aarti / Rahi`. A singles entry is one name.
- **Group**: which group it joins.

Press **Enter**. It is in the draw straight away.

Import a list

Press **Import or export**.



Import or export.

A file needs a heading row, `category, group, player 1, player 2`, or it can be a single column of names. You can also **paste** cells copied from a spreadsheet, with their headings. Press **Read it**.

An import creates the categories it names. **Export** gives you the current list to take away.

Withdraw someone

Press **Withdraw** next to an entry. They stay in the draw, because every fixture is built out of entries. What changes is that their remaining matches are not to be played, and the desk is offered a walkover for each.

Matches already played stand.

Late entries

A late entry changes the draw of its group. Add it before the first match of that group if you can. If matches are already recorded, the screen tells you what the change would touch before you make it.

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https://rallyxrally.com/resources/organizers/entries/